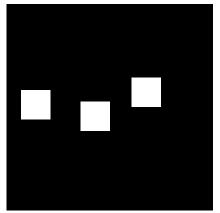
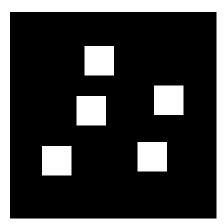
Proximity (creates importance, unity)



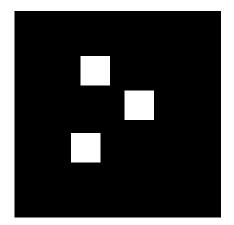
Create order, then make 1 square more important without changing color or size. Does this change the statement ?



Change the size or color of unrelated shapes and line up to create importance. Is balance possible with 3 unrelated shapes?



Bounce the squares within the black box. Is it possible to create movement?



Move the white square shapes to the edge of the black square to create a new shape. What happens to the white squares?

